

Тема: ОСОБЕННОСТИ СЛЕНГА ГЕЙМЕРОВ НА ПРИМЕРЕ  
КОМПЬЮТЕРНОЙ ИГРЫ «WORLD OF TANKS»

**Subject matter:** Peculiarities of Gamer Slang (based on “World of Tanks” Online Game).

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### **ABSTRACT**

The present graduation paper deals with the extensive linguistic coverage of the English and Russian gamer slang from the perspective of its word formation. The importance of the work of this type is determined by several factors, one of which is the popularity of slang which penetrates into all spheres of everyday life.

Slang is a unique lexico-semantic system that has its peculiarities. The paper presents the approach according to which all slangisms are classified to sources of word formation. In the work different kinds of slang formation are described: simple words, compound words, derivative words and combined words.

Slangism is a special lexeme that is not considered standard in the speaker's language or dialect but is considered acceptable in certain social settings. Slangisms reflect the attitude of a speaker to an object or phenomenon.

On one hand, slang is an integral part of the lexical system of language; on the other hand, slangisms differ from the other kinds of words due to their informative intensity.

The main gamer slang formation methods include:

- morphological word formation (affixation, compounding, conversion and abbreviation);
- lexico-semantic method (metaphorical and metonymical transfer) and
- borrowing from another language.

Gamer slang is used by people of different age and profession. Being a relatively recent phenomenon of modern life, its history may shed light to more general linguistic mechanisms of vocabulary development.